

## *Archery Checklist*

- Bow and accessories
- Spare arrow rest
- Spare sight pins
- Spare cables, wheels, etc...
- Extra string • String wax
- Spare release or finger tab
- Arrows
- Hard arrow case
- Camo, face paint or head net
- Gloves
- Rain gear
- Long underwear
- Well broken in boots
- Several pairs of socks
- Comfortable camp shoes
- Towel, wash cloth, no scent soap
- Day pack and or fanny pack

### **Items that should be carried in pack**

- Emergency space blanket

- Personal first aid kit
- Water proof matches
- Fire starter
- Flashlight and extra batteries
- Trail Snacks
- Knife
- Compass or GPS
- Canteen
- Sunscreen, lip balm, moleskin
- Bugle and cow calls
- Game Bags
- Binoculars
- Camera
- Scents and cover ups
- Topo Maps

If you drive, save room to bring your meat and trophies home, because shipping costs can run as much as \$3 a pound, Keep in mind, having your game processed will cost you about 75¢ a pound. We also work with an excellent taxidermist to whom your trophy can be delivered.

***Get in Shape!!!***

If you aren't now, try to get in good physical condition. The altitude and the demanding country will run you down fast. Nothing ruins a hunt faster than being out of shape. Walk up and down the stairs, take long walks with your day pack and hunting boots on. This will prepare your feet, back, and shoulders for exertions that you don't experience on a day to day basis.

## *Weather*

You should plan for all kinds of weather. It can be 70° one hour and snowing the next. Mornings and evenings are generally cold, so dressing in layers is important. Fall weather in the high country is very unsettled with rain and snow showers being common. If you would like recommendations on clothing feel free to call. Your day pack should include at least the items mentioned above in case you are forced to spend the night away from camp.